

Thunderbolt™ Release Notes For Burnside Bridge A-Step

Release Notes - NDA

February 2020

Revision 38.0

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Audience

This document intended for use by OEM software developers, test and validation engineers, and system integrators.



Contents

1	Introduction	6
	1.1 Scope of Document	6
	1.2 Acronyms	6
	1.3 Naming Convention:	7
	1.4 Lane N/P Swap configuration	7
2	Release Summary	8
	2.1 Release Overview	8
3	Features Supported	9
	3.1 Best Known Configuration	9
4	New Features—RCRs	10
5	Issue Status Definitions	11
	5.1 Fixed Issues in This Release	12
	5.2 Known Issues—To Date	13
	5.3 Archive—Fixes in Previous Releases	14



Revision History

Revision Number	Description	Revision Date
1.0	Initial Release for Burnside Bridge A0 step	April 2018
2.0	Engineering release for Burnside Bridge Rev 2.0	May 2018
3.6	ICL Pre-Alpha Burnside Bridge FW Rev 3.6	August 2018
4.3	Engineering release for Burnside Bridge Rev 4.3	August 2018
12.0	Initial Release for Burnside Bridge A1 step	September 2018
13.0	Engineering release for Burnside Bridge Rev 13.0	October 2018
14.0	Engineering release for Burnside Bridge Rev 14.0	October 2018
15.0	Engineering release for Burnside Bridge Rev 15.0	November 2018
16.0	Engineering release for Burnside Bridge Rev 16.0	07 January 2019
17.0	Engineering release for Burnside Bridge Rev 17.0	14 January 2019
18.0	Engineering release for Burnside Bridge Rev 18.0	24 January 2019
19.0	Engineering release for Burnside Bridge Rev 19.0	26 February 2019
20.0	Engineering release for Burnside Bridge Rev 20.0	8 March 2019
21.0	Engineering release for Burnside Bridge Rev 21.0	14 March 2019
22.0	Engineering release for Burnside Bridge Rev 22.0	21 March 2019
23.0	Engineering release for Burnside Bridge Rev 23.0	17 April 2019
24.0	Engineering release for Burnside Bridge Rev 24.0	28 April 2019
25.0	Engineering release for Burnside Bridge Rev 25.0	7 May 2019
26.0	Engineering release for Burnside Bridge Rev 26.0	14 May 2019
28.0	Engineering release for Burnside Bridge Rev 28.0	20 May 2019
29.0	Engineering release for Burnside Bridge Rev 29.0	23 May 2019
30.0	Engineering release for Burnside Bridge Rev 30.0	4 June 2019
31.0	Engineering release for Burnside Bridge Rev 31.0	13 June 2019
32.0	Engineering release for Burnside Bridge Rev 32.0	4 July 2019
33.0	Engineering release for Burnside Bridge Rev 33.0	10 July 2019
34.0	Engineering release for Burnside Bridge Rev 34.0	19 July 2019
35.0	Engineering release for Burnside Bridge Rev 35.0	September 2019
36.0	Engineering release for Burnside Bridge Rev 36.0	19 November 2019
37.0	Engineering release for Burnside Bridge Rev 37.0	January ,2020
38.0	Engineering release for Burnside Bridge Rev 38.0	February 2020



1 Introduction

1.1 Scope of Document

This document provides component-level details of the downloaded release and the contents of each folder in the release.

1.2 Acronyms

Term	Description
TBT	Thunderbolt™
HR	Host Router
EP	End Point
AIC	Add-In Card
PR	Port Ridge (Thunderbolt™)
FR	Falcon Ridge (Thunderbolt™ 2)
AR	Alpine Ridge (Thunderbolt™ 3)
TR	Titan Ridge (Thunderbolt™ 3)
DP	Display Port
CM	Connection Manager
LC	Link Controller
HDCP	High-bandwidth Digital Content Protection
DB	Delta Bridge – TBT Retimer
BB	Burnside Bridge – TBT Retimer



1.3 Naming Convention:

<project name>_<mode>_<Si stepping>_<image rev>.bin

For example

<project name>:

LR, PR, AR, TR, etc.

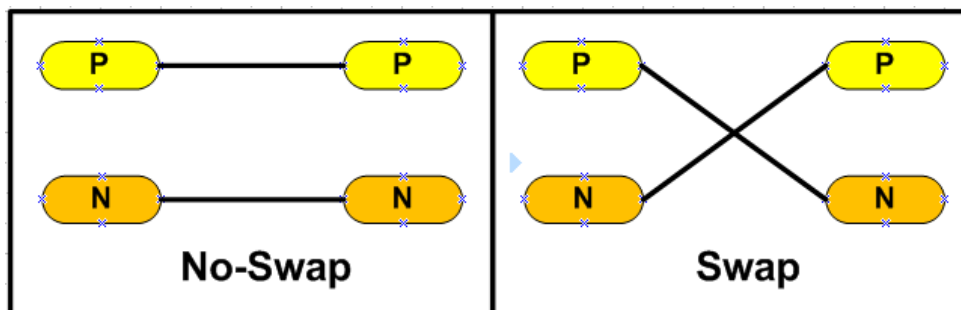
<mode>:

OB = Onboard

BB_CDR_A0_Rev10.bin – Burnside Bridge A0 stepping Revision 10

1.4 Lane N/P Swap configuration

Note: Each revision might have different instructions on how to control board-dependent channels lanes N/P swap configuration.





2 Release Summary

This document covers Thunderbolt™ Firmware for the Burnside Bridge. Starting version 12.0 same NVM binary will be used for both Burnside Bridge A0 and Burnside Bridge A1.

2.1 Release Overview

The release can be downloaded from **Intel VIP** (<https://platformsw.intel.com/>).

Note: Please use **Thunderbolt™ Retimer Tool** latest version (**Doc ID#: 597797**) from **My Intel** to configure retimer firmware correctly.

Note: A username and password are required to access the website and to log in. The user must have an account created for access.



3 Features Supported

Supported = ✓ Limited Support = ⚠ Not Supported = ✗

Technology	Support
Thunderbolt Link 20/40G	✓
Thunderbolt Link Power Management (CLx)	✓
SMBUS	✓
DisplayPort	✓
USB 3.1 Gen2/1	✓
Sx	✓
Wake	✓
Firmware update – TBT system	✓
Firmware update – Non-TBT system	✓

3.1 Best Known Configuration

For the latest client-based platforms Best Known Configuration (BKC), please contact your platform CE.



4 *New Features–RCRs*

RCR #	Title	Change Info	Status



5 *Issue Status Definitions*

This document provides sightings and bugs report for Thunderbolt™ Burnside Bridge SKUs. At the time of a milestone release, this report will be distributed with the Intel® TBT Release and will provide information on new issues and the status of old issues (replacing the Release Notes document).

Closed Issues: This category will only display closed issues within the current Intel® TBT release. After each release, old issues will be dropped down to the "Archive" section and then new closed issues will take its place back up top for the next release. If an issue is posted in this section, it will indicate that the issue has been verified and fixed within the one that is being released.

Known Issues: This category will display all Known Issues since the initial release and will remain in this section until fixed or noted otherwise. "Known Issues" are still under investigation and may or may not be root caused.

Archive – Fixes in Previous releases: This category will display all closed issues that were closed in their respected release#. This section will serve as a history of fixed issues.

Sightings listed in this document apply to the Thunderbolt™ Burnside Bridge SKUs unless noted otherwise in this document or in the sightings tracking systems.



5.1 Fixed Issues in This Release

Issue Closed in Release #	Title	Details
38	Some monitor flash after the display is up when both MST is on and DM is running	<p>Sighting #: 2209552982</p> <p>Affected Component: DP</p> <p>Impact: Some corner cases (timing) can cause mismatched aux request / response, which can cause link training failure. Which results in monitor to flash after normal display when Multi-Stream Transport is on and Display Manager (DM) is running.</p> <p>Fix: Fixed the interface between firmware and hardware accelerator.</p>
38	Change IECS 22 register from R/O to R/W	<p>Sighting #: 5324455</p> <p>Affected Component: LC</p> <p>Impact: The register was prevented from writing to the retimer wake configurations from Sx when the IECS 22 register was Read Only.</p> <p>Fix: Changed the IECS 22 register from Read Only to Read and Write. Therefore, The Host Router can now config specific Sx wake events in the retimer through this register.</p>



5.2 Known Issues–To Date

Issue Found in Release #	Title	Details



5.3 Archive—Fixes in Previous Releases

Issue Fixed in Release #	Title	Details
37	USB-C ethernet adapter uses a self-assigned IP after wake from S0ix.	Sighting 5324450 Affected Component: LC Impact: Delay around the Sx exit. Fix: Abort I2C slave delay when USB is connected.
36	Added support for separate orientation config on shared flash	Sighting 1306969442 Affected Component: LC Impact: New support for separate orientation on shared flash. Fix: Use 2 current bits (now each effect a single *port* on *both* retimers) and assign one bit for primary and the other to secondary retimer.
35	USB-C fails TD 4.1.1 Initial Voltage Test on LeCroy (The SBU pins on the DUT are less than 950k ohms to ground.)	Sighting 2208232640 Affected Component: LC Impact: USB certification TD 4.1.1 will fail. Fix: Remove SBU pull-down on internal port (PA) on disconnect state.
34	File transfer fails during RTD3	Sighting 5324439 Affected Component: LC Impact: File transfer fails during RTD3. Fix: Removed LC delay timeout of 50ms during RTD3 exit for sending the topology connect information to BIOS, to bring up the link on time.
34	Plug in Sx state causes LC to turn on and off	Sighting 5324442 Affected Component: LC Impact: Plug in Sx state causes LC to turn on and off until it's disconnected or exits the Sx state. Fix: During plug-in in Sx state when entered from disconnected state, LC FW forces abort turn off process. This behavior is now fixed, with the additional checking if LSx is allowed to be forwarded before force aborting. (i.e. retimer will not abort SX mode if the system is in SX state)
33	Type C to VGA+TYPE C to HDMI monitor	Sighting #: 2207693722 Affected Component: LC Impact: Connect the Type C to VGA+TYPE C to HDMI monitor, the display is lost after resuming from S4 state under clone mode. Fix: Perform the LC SX exit flow while the Display is connected.
32	IRQ indication	Sighting #: 5324416 Affected Component: DP Impact: Self clears the Interrupt Request (IRQ) indication from PD.
32	Disconnect DP when PERST number goes low.	Sighting #: 1807907824 Affected Component: DP Fix: Disconnects DP when PERST number goes low.



Issue Fixed in Release #	Title	Details
31	Incorrect voltage swing	Sighting #: 1306490814 , 1409416840 Affected Component: DP Impact: Wrong voltage swing when using 1 or 2 lane setting when cable is swapped Fix: Fix the DP FW to set correct voltage swing for all lane. Setting the requested voltage swing for lane0 on all logical lanes (so eventually will be set on the Physical active lanes).
30	USB compliance flow	Sighting #: 1607276863 Affected Component: LC Impact: Frequently 3.0 gen1 devices re-enumerate in S0 during multiple hot plugs Fix: The issue is fixed with a BIOS workaround to activate compliance mode in retimer dynamically.
30	USB S4 stress	Sighting #: 2207609091 Affected Component: USB Impact: Yellow bang is observed on a type-C dock generic super Speed USB hub when a system runs a S4 stress with the type-C dock connected. Fix: Disable hot reset exit timeout to accommodate long latency in some devices resulting in no connection.
29	Delay of 1sec after HPD toggle	Sighting #: 1409257502 Affected Component: DP Impact: Remove delay of 1sec after HPD toggle.
29	SMBUS/flash buffer conflict	Sighting #: 1306484849 Affected Component: LC Impact: SMBUS/flash buffer conflict causes authentication failures when running capsule update cycles on non-TBT systems.
29	USB low power in Rx_Detect state	Sighting #: 1507194108 , 5324432 Affected Component: LC Impact: Devices not enumerating in multiple hot-plugs Fix: Only allows USB low power in Rx_Detect state when both ports do not see terminations.
29	Support to enable USB compliance	Sighting #: 1607276863 , 5324431 Affected Component: LC Impact: Disable USB compliance by default. Enable USB compliance through a write to the I2C 'debug' register (register 7) – requires BIOS and PD support Bits 29:28 = b'01' // 'debug mode' = USB compliance Bit 30 = 1 // compliance enabled Bit 31 = 1 // debug mode enable Note USB compliance will be blocked without configuring register 7
29	DP Eye height	Sighting: 1507185096 Affected component: PHY Impact: Swing voltage difference between Left to Right DPoC port in the PRBS7 Eye-diagram test results. Fix: Tx term adjustments in case of DP mode
28	Disable Tx Compliance mode	Sighting #: 5324431 Affected Component: USB Impact: Disables Tx Compliance mode by default.



Issue Fixed in Release #	Title	Details
26	Workaround the AUX NP for BBR	Sighting #: N/A Affected Component: DP Impact: Added a configuration bit for workaround the AUX NP bug in BBR.
26	TBT connection while system is in Sx	Sighting #: 5324427, 2207488704 Affected Component: LC Impact: Retimer does not wake up when the system exits Sx/G3 causing enumeration failure on G3 Fix: Fixed the TBT connection issue while the system is in Sx.
25	Display is not enumerating when display is hot plugged behind MFD dongle	Sighting #: 1607085771 Affected Component: DP Impact: Display is not detecting while hot plugging display to MST hub (TypeC-DP Hub). Fix: Removing SRC_DIS_REQ from LC only in BBR upon sink_count =0
25	Enabled compliance	Sighting #: 5324431 Affected Component: USB Impact: Enable the compliance by default.
24	USB3 Gen1 devices are downgraded to USB2	Sighting #: 1306342513 Affected Component: PHY Impact: USB3 Gen1 devices are downgraded to USB2 after S4/Warm Reset cycles.
23	SMBUS enablement	Sighting #: N/A Affected Component: LC Impact: Enable SMBUS for non-TBT SKU to support Retimer Capsule FW.
23	Tx min LFPS	Sighting #: N/A Affected Component: PHY Impact: Incorrect CLx exit handling Fix: In CIO mode, increase Tx min LFPS to 7 for correct CLx exit handling.
23	Reed-Solomon(RS) errors on DMA traffic to EP	Sighting #: N/A Affected Component: PHY Impact: RS errors on DMA traffic to EP Fix: Failure was observed in case of remote electrical idle from toggling TxPLL charge pump, This fixes RS errors on DMA traffic to EP allowing FW to handle the rapid CL0s transitions.
22	LTTTPR non-transparent mode	Sighting #: N/A Affected Component: DP Impact: LTTTPR should not edit downstream capabilities, in LTTTPR non-transparent mode, on DPCD 0x00000 area.
22	Port S3 USB Mode Entry	Sighting #: 5324413 Affected Component: LC Impact: Allow the port FSM to enter USB connection in Sx state but prevent the system to wake up from S3/S4 state on Retimer Ports.
22	Disable IECS flash access	Sighting #: N/A Affected Component: LC Impact: Add config to disable flash access IECS operations.



Issue Fixed in Release #	Title	Details
21	Update the TPS capabilities	Sighting #: 5324406 Affected Component: DP Impact: Display does not wake up after switching 2 monitors DP cables Fix: Update TPS capabilities upon every access to DPCD Cap.
21	LTTTPR mode	Sighting #: 5324416 Affected Component: DP Impact: DP TX link quality fails when using non-LTTTPR and LTTTPR-transparent mode Fix: Update CM with the right bandwidth upon DPRX-READ-CAP-BIT also in LTTTPR mode.
21	PHY TX CTS	Sighting #: N/A Affected Component: DP Impact: Adjustment to make PHY TX CTS more robust (when using different GPUs).
21	Compliance mode changes	Sighting #: 5324334 Affected Component: LC Impact: New compliance workaround (WA) caused false entries to compliance mode Fix: Revert to old compliance WA.
20	TPS capabilities	Sighting #: N/A Affected Component: DP Fix: Fix for issue where TypeC to DP dongle is connected to BBR, and BBR is using wrong TPS when switching monitor setting from DP1.2 to DP1.1.
20	U1 tx lfps	Sighting #: N/A Affected Component: USB Impact: Changed min U1 tx lfps duration to 1.6us to solve interop issue with certain 3 rd party retimers and to solve compliance pre-cert issue with ICL
19	PHY TX CTS	Sighting #: N/A Affected Component: DP Impact: Support for test request when AUX request comes in a burst (reading of 0x201 + some more DPCD registers).
19	LTTTPR	Sighting #: N/A Affected Component: DP Impact: Return ACK instead of NACK on PHY_REPEATER_MODE if the first transaction was writing LTTTPR Transparent mode (F0003, 0x55).
18	Non-secure fw	Sighting #: 2206263348 Affected Component: LC Fix: Fix authentication regression introduced in previous update.
18	wake from TBT	Sighting #: 5324396 Affected Component: LC Fix: fix issue with wake from TBT caused by previous w/a for no-wake cases.
18	TBT connection while system is in Sx	Sighting #: 5324397 Affected Component: LC Fix: fix issue with TBT connection while system is in Sx



Issue Fixed in Release #	Title	Details
17	CIO CLx Exit	Sighting #: 1606905420 Affected Component: TBT Impact: Link failures on CLx exit (affecting functionality on Sx exit and unplug/plug) as a result of false SSC indication. Fix: SSC indication and link training time adjustment.
16	Wake from Sx on TBT disconnect	Sighting #: 1305928535 Affected Component: TBT Impact: Sx wakes up the system on disconnect event. Fix: Retimer masks the disconnect event from LSx to allow disable of the wake capability from the LSx (by PMC).
16	Warm reset while in U3	Sighting #: 5324374 Affected Component: USB Impact: After placing a DUT link into U3, and then issuing a port reset, the PUT does not transmit a Warm Reset LFPS. Fix: The issue is fixed with the retimer forwarding warm reset in U3 such that the affected flows exit from S4/S5 while device is connected. Also, the fix allows port to pass TD 7.35 in compliance test suite.
16	Entry Tx to compliance mode	Sighting #: 5324360, 5324334 Affected Component: USB Fix: Fixes the issue with USB entering Tx compliance mode. Now entry is in accordance to specification.
15	Rx detect interval reduced	Sighting #: N/A Affected Component: USB Fix: Reduced Rx detect intervals to 3ms. This prevents potential issue of fallback to USB2.0 during enumeration on long timing topologies.
15	LFPS detection sensitivity	Sighting #: 5324364 Affected Component: USB Impact: Link failed to return to U0 after few iterations of U2 to U1 flow. It was found that retimer did not recognize ping.lfps from device side in U1 state, thus the link failed to detect. Fix: LFPS detection sensitivity was increased to fix this issue.
15	Power wait time	Sighting #: 1408268442 Affected Component: USB Impact: Enhanced super speed device initiated remote wakeup and the host ACK'ed the request. However, the link never transitioned to U0 (always stayed in U3). Fix: The issue is fixed by increasing the power-off wait period to be 128ms. This prevents retimer from going back to U3 low power between exit attempts (the interval between them is 100ms).
14	Burst register write	Sighting #: N/A Affected Component: DP Fix: Increased robustness to burst write of BW/LANes/TPS all together.



Issue Fixed in Release #	Title	Details
14	Auto-wake is observed during Sx with TBT 2 devices	Sighting #: 1506748870 Affected Component: LC Impact: Auto-wake was observed during Sx with tunneled and type-C displays. Fix: The issue is fixed by not sending LT fall during Sx entry when legacy device is connected.
14	Tapex Card link training fails if FORCE POWER to retimer is ASSERTED when CLx is disabled	Sighting #: 1407950200 Affected Component: PHY Impact: When retimer <i>FORCE_POWER</i> was <i>ASSERTED</i> , Tapex card link training failed. Fix: re-plug corner-cases when forced-power mode set to intel retimer.
13	Verify Sx exit	Sighting #: 5324321 Affected Component: LC Impact: Added logic to verify Sx exit connection state versus Sx entry state and to clear relevant indications that might otherwise not have got cleared.
13	IECS_DATA after authentication availability	Sighting #: 5324301 Affected Component: LC Impact: Make sure authentication error code is available to SW in <i>IECS_DATA</i> after authentication failed by avoiding it being cleared on INIT state.
13	Remove delay disconnect	Sighting #: 5324298 Affected Component: LC Impact: Do not delay disconnect if <i>LRoff</i> is received and the port is not in <i>TBT_HIGH_SPEED</i> .
13	Disconnect ports on LRoff receive	Sighting #: 5324298 Affected Component: LC Impact: Disconnect both ports even if <i>LRoff</i> is received from one side only.
13	Force reset for USB retimer LTSSM	Sighting #: 5324292 Affected Component: LC Impact: Force reset the USB retimer <i>LTSSM</i> while asserting <i>power_ack</i> to allow PLL clock to trickle through the design.
13	Rx_Detect duration	Sighting #: N/A Affected Component: USB Impact: Change <i>Rx_Detect</i> duration as per EV requirements.
13	Sporadic display failures during hot plug/cold boot event	Affected Component: DP Impact: Sporadic display blackout seen with USB-C to USB-C or USB-C to DP during hot plug/unplug and cold boot scenarios.
12	DP voltage swing change during link training	Sighting #: N/A Affected Component: DP Impact: DP-IN won't reach to maximum voltage swing during CR phase unless last attempt or DP-OUT finished link training.



Issue Fixed in Release #	Title	Details
12	DEFER mismatch between DP IN and DP OUT	Sighting #: N/A Affected Component: DP Impact: DP-OUT won't take into account defers from DPRX for the total number of allowed retries.
12	USB U3 exit delay	Sighting #: 5324292 Affected Component: LC Impact: On U3 exit, delay retimer <i>power_ack</i> until PHY port <i>init_done</i> rise on both ports.
12	Speed up USB connection	Sighting #: N/A Affected Component: LC Impact: Allow USB retimer's EE2TARs load to complete before FW load to speed up USB connection.
12	New spec compliance alignment	Sighting #: N/A Affected Component: LC Impact: Add support for 'GNSS' (get NVM sector size) mailbox command and remove power cycle command support.
12	NVM update vulnerability	Sighting #: N/A Affected Component: LC Impact: Fixed vulnerability due to lack of extended skiplist pointer handling during the update.
12	Secure update	Sighting #: N/A Affected Component: LC Impact: Secure update –fix bonded UUID flow and allow key change/security revision change when skip authentication is set.
12	DP low power modes	Sighting #: N/A Affected Component: LC Impact: Enable DP low power modes by default.
12	DP mode entrance	Sighting #: N/A Affected Component: LC Impact: Enter DP modes regardless of HPD state (low or high).
4.3	DP Voltage Swing Pre-Emphasis	Sighting #: N/A Affected Component: DP Impact: DP SNK will change the requested VSPE to overcome source that gives up on Link Training before 5th attempt.
4.3	DP Link Layer compliance	Sighting #: N/A Affected Component: DP Impact: Fix for LL compliance to reflect clock recovery bits correctly during clock recovery phase.
4.3	DP link training	Sighting #: N/A Affected Component: DP Impact: Enabled link training in transparent mode (after reading 0xF0000 but before going into LTTTPR mode).
4.3	DP modes entry	Sighting #: N/A Affected Component: LC Impact: Enter DP modes regardless of HPD state.



Issue Fixed in Release #	Title	Details
4.3	DP source PU	Sighting #: N/A Affected Component: LC Impact: Expose source PU only after DP domain is powered-up.
4.3	USB compliance mode entry	Sighting #: N/A Affected Component: USB Impact: Disable path to compliance mode for a non-compliant device.
4.3	USB LFPS	Sighting #: N/A Affected Component: USB Impact: Reduce LFPS detect minimum period to 9 for detecting LFPS on the lower threshold.
4.3	USB SKP in Gen1	Sighting #: N/A Affected Component: USB Impact: Disable adding SKP's during logical idle in gen1 USB devices.
3.6	DP-AUX error handling by DP-Input	Sighting #: N/A Affected Component: DP Impact: DP-AUX not responding some messages when GPU is interleaving AUX requests frequently.
3.6	DP-OUT trains with TPS4 on limited capability scenario	Sighting #: N/A Affected Component: DP Impact: Issue on wake flow where GPU does not read TPS capabilities DPCD registers, thus DP-OUT lacking DPRX's TPS capabilities info.
3.6	DP LTTPR disabled when configured from NVM	Sighting #: N/A Affected Component: DP Impact: DPCD addresses 0xF000-0xF000F set to be internal with value of 0x0 when LTTPR support is disabled in NVM.
3.6	DP Set_Power (0x600) AUX set to be external	Sighting #: N/A Affected Component: DP Impact: Set_Power configuration message will be sent upon write to update device ridge. This was done to avoid corner cases where DP-IN ACKs GPU on 0x600 but the 0x600 transaction initiated by DP-OUT deferred for long time by the monitor.
3.6	Fallback mechanism support for three redrivers	Sighting #: N/A Affected Component: DP Impact: On transparent mode, added some defers from DP-IN during Link Training – Clock Recovery phase in case DP-OUT hasn't reported CR_DONE on the next hop. This is done to overcome case where it takes few attempts for the monitor to reach CR_DONE.
3.6	Tune TX PLL flow	Sighting #: N/A Affected Component: DP Impact: SSC configuration fix on DP-OUT.
3.6	BBR-A0 100MHz oscillator	Sighting #: N/A Affected Component: LC Impact: Regardless of NVM configuration, keep 100MHz oscillator enabled for BBR-A0 only.



Issue Fixed in Release #	Title	Details
3.6	Block SVR domain power	Sighting #: 5324191 Affected Component: LC Impact: Never request to power-up PC power domain, or else, attempted to be turned on, it blocks SVR domain power off.
3.6	USB warm reset	Sighting #: N/A Affected Component: USB Impact: Disable fast warm reset in non-Ux states.
2	DisplayPort – Three Redrivers SSC	Sighting #: Affected Component: DP Impact: Added fallback mechanism and SSC in three redriver configurations.
2	DP compliance alignment	Sighting #: Affected Component: DP Impact: Include additional AUX reads in order to align certain GPUs to DP spec. Workaround: Disconnect TBT device and perform reset/Sx.
2	DP automatic test flow	Sighting #: Affected Component: DP Impact: Require <i>automatic_test_request</i> as condition for test flow.
2	Undo PLL reset flow for DP	Sighting #: Affected Component: DP Impact: Reset PLL only on power down or link initialization.
2	HDMI adapter malfunction	Sighting #: Affected Component: DP Impact: Enable certain HDMI adapters to support LTTPR.
2	Flash access before force power	Sighting #: Affected Component: LC Impact: Assure flash is idle before forcing power cycle.
2	LFPS ON-period	Sighting #: Affected Component: LC Impact: Change LFPS ON-period to avoid detection sensitivity.
2	N/P Swap	Sighting #: Affected Component: PHY Impact: Corrected data handling affecting certain N/P configurations functionality.